

MARY STRODL

Computer Scientist Seeking Full-Time in Summer 2025

EXPERIENCE

Bryx

Software Engineer

August 2022 – Present

Rochester, NY

- Maintaining a large React codebase with a Kotlin and Python backend
- Creating software to manage 5G modems in embedded Linux systems
- Building a new software update solution based on OSTree

Tools: React, Typescript, Python, Rust, Kotlin, C, Swift

D3 Engineering

Engineering Intern

May 2022 – August 2022

Rochester, NY

- Developed camera drivers for Texas Instruments' RTOS Jacinto platform
- Maintained the Linux kernel and device tree for the Texas Instruments TDA4
- Improved custom build tooling, leading to a 50% decrease in build times

Tools: Linux Kernel, C, RTOS, I2C

Geisel Software

Software Engineer Intern

November 2021 – May 2022

Worcester, MA

- Collaborated with a team on a large PHP API and Vue web application
- Migrated internal projects from Vagrant to Docker containers
- Upgraded codebase to use database migrations

Tools: Nuxt, Vue, PHP, CodeIgniter 4

PROJECTS

Pixel Shader Programming Language

mstrodl/anarchy

- Designed a pixel shader programming language in Rust.
- Built an editor with live preview, inline errors, and syntax highlighting using React and WebAssembly
- Optimized interpreter to reach ~4ms per frame

Tools: WebAssembly, TypeScript, Rust

Gatekeeper Access Control System

mstrodl/gatekeeper-core

- Architected a door lock system to control access to Computer Science House special rooms using NFC (DESFire) tags to authenticate users
- Leveraged Rust to ensure memory safety in a high-security environment
- Wrote server software to pull data from LDAP and communicate with doors over MQTT

Tools: NodeJS, Rust, Embedded Systems, KiCad, MQTT, Express, MongoDB, Kubernetes

Flask

computersciencehouse/devin

- Published an Android app to buy drinks from CSH vending machines on the Google Play Store
- Developed NFC support to allow unlocking doors using an Android phone
- Created a robust OAuth2 client to authenticate and bill users

Tools: Kotlin, Jetpack Compose, NFC

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EDUCATION

Rochester Institute of Technology

Computer Science B.S.

Expected Graduation May 2025

SKILLS

Languages

JavaScript TypeScript C C++ Kotlin Java
HTML/CSS SCSS/SASS Python Swift Rust

Tools

Express Webpack Parcel React NGINX
Linux Jetpack Compose Android Git GitHub
Bash SQL Kubernetes Docker MongoDB
Flutter PostgreSQL OpenShift

ACTIVITIES

Computer Science House

Member

May 2021 - Present

CSH is a student-run organisation at RIT providing a productive, inclusive, and educational community for everyone interested in Computer Science.

System Administrator

September 2021 - Present

Managed and maintained house-provided computing resources for members, including a Kubernetes cluster, a student-run server room, and other member projects.

Drink Admin

November 2021 - Present

Maintained and stocked CSH's internet-connected vending machines. Wrote embedded software for the machines, a touch screen interface, a CLI drink client, and an Android client.

Rochester & Genesee Valley Railroad Museum

Volunteer

August 2023 - Present

Volunteered in the restoration yard machining, welding, and even working on air brake systems.

Amateur Radio Service

General Class

September 2022 - Present

Licensed to operate in the Amateur Radio Service under the call sign KE2ABY.